Alameda County 4-H Skit Event

Information

Skit groups can be made up of members from one club or can be made up of cross-club teams. Registration can be done as a club or as an independent group. Remember to pre-register.

Each skit or commercial is to be written by the 4-H youth members. As well as being written by the youth members, the skit needs to feature youth members as the actors and stagehands as no adults are allowed onstage or backstage during the skit performance. All props, backdrops and costumes must be determined and made by the members. Adult volunteers may be there to supervise and advise but should only step in to help if there are safety issues.

Full-Length Skit

- Full-Length Skits should reflect the theme Around the World (& Back Again).
- Full-Length Skits may not exceed 12 minutes total, including the time to set-up and takedown. There will be a four-point deduction from the final score for going overtime.
- Props and backdrops must fit through a standard doorway, and youth must be able to carry and set them up without assistance.

Short Skit

- Short Skits are to be between 30 and 90 seconds. There will be a two-point deduction from the final score for going over 90 seconds.
- Short Skits will be performed in front of the stage curtain between full-length skits.
- Short Skits will not use backdrops, and props are limited to the number an actor can carry in one trip.

Short Skit Categories

- -- Event Theme: follows the theme Around the World and Back Again
- -- 4-H Theme: about 4-H in some capacity
- -- Open Category: school and all-age appropriate

Improv Skits

- Improv Skits can be up to 90 seconds.
- Improv Skits do not require pre-event preparation though you can practice if you like.
- Each actor/team will be given props from which they will create an impromptu skit.

Tips to Organize Your Skit

- Each club determines the best way to organize their members in creating and performing their skit.
 - A. Organize an official Skit Project and holding scheduled project meetings.
 - B. Organize committees to complete your skit.
- Each component of the skit production process can be counted as a committee. This means that your club can have a Script Writing Committee, Prop Committee, Costume Committee,

and Performing Committee with separate chairs for each. Participation in each committee can be counted under Leadership in the Record Book.

- Script Writing Committee: It may be better to work in small groups to write and revise scripts. Even with a small group, it may be hard to get all of the members together, so don't forget technology, conference calls, Skype or other video calling software, and email. Since Skit Morning is in April this year, you should get a group together to write the script ASAP so that your members can get started practicing. Make sure that the script does not take up the entire allotted twelve minutes. The twelve minutes includes not only performance time, but also time to set-up and take-down. Allow between two and three minutes total for your group to get on and off the stage, leaving about nine to ten minutes maximum to perform the skit. If the skit goes overtime, four points will be deducted from your total.
- Prop Committee and Costume Construction Committee: Props and costumes need to be designed and constructed by 4-H youth. You don't need to spend a fortune to have good props in your skit. There are many cheap or even free ways to procure supplies. Appliance stores can usually provide you with refrigerator, stove and oven boxes if you simply ask. Paint stores sometimes give discounts if you tell them what you need it for. Dollar Tree, thrift stores and clearance bins are usually great places to find inexpensive supplies and costumes. You can also talk to grandparents who have lots of old fabric and building supplies. In this phase of skit production, the only thing parents should be used for is to drive youth and transport props and costumes.
- **Performing Committee:** Directing and performing is the sole responsibility of the youth members. Don't forget rule number 1: Have Fun! Skits are a great experience for all involved. All of your practices will not be perfect. You may have absent members, rowdy kids or lines not learned. All of these things will be challenges, but don't be discouraged; simply use your skills to resolve any problem. Let your challenges Make the Best Better.
- Short Skit Committee: There is a 30- to 90-second time limit on commercials. If you go over 90 seconds, 2 points will be deducted from your final score. Short skits will be performed in front of the curtain between skits. There will be no backdrops used and props are limited to the number an actor can carry in one trip.

4-H Skit Event - Full-Length Skit Evaluation Rubric

Title: _____

Club/Group:_____

Time Used: (under 12 min.)

Judging Point	1 Point	2 Points	3 Points	4 Points	Total Points
Theme Used	No theme	Minimal theme usage	Theme used most of the skit	Excellent theme use in all of skit	
Plot of Skit	No plot	Weak plot	Good plot	Very creative plot	

Projection & Sound	Audience unable to hear all or most of skit	Audience could hear part of skit but had to listen hard	Audience could hear most of skit with some lapses	Audience could easily hear and understand all performers	
Props	No props	Props took away or distracted from effect of skit	Minimal props used which moderately enhanced the skit	Props are excellent and appear to be made by members	
Costumes	No costumes	Costumes took away or distracted from effect of skit	Minimal costumes used which moderately enhanced the skit	Costumes are creative and appear to be made by members	
Audience Appeal	Did not maintain audience interest at all	Maintained audience's interest for less than half of skit	Maintained audience's interest for most of skit	Used multiple techniques to successfully create audience appeal	
Performance & Cast Enjoyment	Cast seems hesitant or unsure	Some cast members appear enthusiastic	Most of the cast appear enthusiastic and seem to enjoy acting in skit	Entire cast appears enthusiastic and seems to be having fun performing skit	
4-H in the Skit	4-H not shown	4-H is shown in a small bit of the skit	4-H is shown in most of the skit	4-H is shown throughout the entire skit	

Sub-total a	bove points
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Less 4 points for over 12 minutes

Adjusted total

Judging is by the American system. Total points are added. Top three skits are awarded first through third. Comments on reverse side of this form if needed.

Judge:

4-H Skit Event - Short Skit/Improv Evaluation Rubric

Title:

Club/Group:_____ Time Used: (and an OO

Time Used:	(under 90 sec.)

Judging Point	1 Point	2 Points	3 Points	4 Points	Total Points
Projection & Sound	Audience unable to hear all or most of skit	Audience could hear part of skit but had to listen hard	Audience could hear most of skit with some lapses	Audience could easily hear and understand all performers	

Creativity	Not creative or captivating	Somewhat creative and imaginative	Adequate creativity and imagination present	Creativity and imagination are evident throughout skit	
Audience Appeal	Did not maintain audience interest at all	Maintained audience's interest for less than half of skit	Maintained audience's interest for most of skit	Used multiple techniques to successfully create audience appeal	
Performance & Cast Enjoyment	Cast seems hesitant or unsure	Some cast members appear enthusiastic	Most of the cast appear enthusiastic and seem to enjoy acting in skit	Entire cast appears enthusiastic and seem to be having fun performing skit	

Sub-total above points _____

Less 2 points for over 90 seconds

Adjusted total

Judging is by the American system. Total points are added. Top three skits are awarded first through third. Comments on reverse side of this form if needed.

Judge:_____